

Aanrijroute parkeren

Hotel Management School Maastricht



From Eindhoven (A2)

- › Take exit 52 signposted for Maastricht-Noord, Valkenburg and Heerlen
- › Turn right at the traffic lights at the end of the exit.
- › Follow the road until you come to the next set of traffic lights. Turn right onto Hoekerweg.
- › At the roundabout turn left onto Fregatweg.
- › At the end of Fregatweg, turn left onto Galjoenweg.
- › Follow this road, which after two bends becomes the Korvetweg.
- › Turn left onto Jeruzalemweg after approximately 100m.
- › You will then see P1 parking area on your left.

From Heerlen (A79)

- › Take exit 1 signposted for Bunde.
- › Turn right at the traffic lights (Kuilenstraat - follow the signs to Rothem Bunde Eindhoven).
- › Follow the road until you come to the next set of traffic lights. At the lights, turn right onto Hoekerweg.
- › At the roundabout turn left onto Fregatweg.
- › At the end of Fregatweg turn left onto Galjoenweg.
- › Follow this road, which after two bends becomes the Korvetweg.
- › Turn left onto Jeruzalemweg after approximately 100m.
- › You will then see P1 parking area on your left.

› Parking P2 is a closed parking for staff only. An alternative parking is P&R Noord at train station Maastricht Noord, at walking distance from the campus

From Luik/Liège (A2)

- › Take the tunnel in the direction of Maastricht Centrum Noord.
- › Take the exit in the tunnel.
- › Turn left at the traffic lights, on the Viaductweg.
- › Turn right at the next traffic lights, onto the Meersenerweg.
- › Take the third exit at the roundabout and go through the tunnel. This road becomes the Balijeweg.
- › Ignore the sign 'Hotelschool bezoekers' (Hotelschool Visitors) and go straight until the intersection. Turn right into Willem Alexanderweg and follow the signs 'Hoge Hotelschool Maastricht leveranciers'.
- › Take the first turn right onto Korvetweg. After approximately 200m, turn right to the Jeruzalemweg.
- › You will then see P1 parking area on your left.
- › The entrance of the school building is at the black arrow.

